



D&T Long Term Overview – 2024/2025

INTENT	We believe Art & Design Technology are vital parts of a broad and balanced curriculum. All staff are encouraged to utilise Art & Design Technology in rich and positive ways.					
	Art and Design gives children the opportunity to present their sense of vision through observation, experimentation and illustration. Through our progressive scheme of work, they are taught the skills and techniques in mark making, drawing, painting, print making, sculpture and textiles. Our pupils are given the opportunity to use their imagination with a wide range of media such as pencil, paint, ink, fabric, clay, paper, and recycled materials.					
	Manipulative skills are developed as well as an awareness of colour, texture, design and dimension. Children study the work and techniques of a range of diverse artists and research art forms from other cultures.					
	In Design, technology children are taught to use tools correctly and safely to combine their designing and making skills alongside their knowledge and understanding in order to construct products that satisfy needs and challenges.					
	In addition, we offer the children opportunities to cook throughout each year group with a focus on a range of skills and savoury dishes.					
	Children are encouraged to critically evaluate their own work and that of others in order to learn from their experiences. We are very proud of our Art & Design Technology work and present it within our class and invite parents in.					
IMPLEMENTATION	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Foundation		Gingerbread biscuits for Christmas		Secret garden salad		Leek and mushroom croustades
Year 1		To make a moving picture book which is interactive for children (Sliders, wheels) focused on ?		Sewing cushions		Salads and dips
Year 2	Making Pizzas/frittatas to help understand	Mince pie crumbles	Structures		Soup – pea and mint	Vehicles to travel to the seaside

	ingredients around the world. Locality and imported. Cutting skills.					
Year 3	Baking	Pneumatic monsters - A moving, monster toy for a younger audience.		Binka bookmarks To create a cross stitch bookmark for themselves.		Cooking – Pasta dish/quiche
Year 4		Greek food - Comparing foods in Europe Design, create & evaluate a European dish.	Anglo-Saxon purse	Trebuchet	Seasonal cooking	
Year 5		Victorian sampler		Food unit	Cam toys	
Year 6			Air raid shelters for British civilians in WW2		Make do and mend textiles	Picnic in the park
IMPACT	Children will have clear enjoyment and confidence in design and technology that they will then apply to other areas of the curriculum. Throughout the year, children will ultimately know more, remember more and understand more about Design Technology, demonstrating this knowledge when using tools or skills in other areas of the curriculum and in opportunities out of school. The large majority of children will achieve age related expectations in Design Technology. As designers' children will develop skills and attributes they can use beyond school and into adulthood					
Article	12. respect for children's views 13. Sharing thoughts freely 17. Access to information 28. Access to education					