PE Curriculum Map

Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	Autumn 1	Autumn 1	Autumn 1	Autumn 1	Autumn 1	Autumn 1
First PE	Multi Skills & FUNS	Ball Skills	Tennis	Quicksticks	Handball KS2 Y5-6	Football
First PE		Rugby FUN damentals	Yoga Facts	Multi Skills	Gymnastics	Netball
Autumn 2	Autumn 2	Autumn 2	Autumn 2	Autumn 2	Autumn 2	Autumn 2
Multi Skills	Gymnastics	Mini Muay Thai Yr 1/2	Dance	Mini Muay Thai Yr 3/4	Dodgeball	Dodgeball KS2 Y5-6
Multi Skills	Ball Skills	Gymnastics	Football	Football	Basketball KS2 Y5-6	Outdoor adventure
Spring 1	Spring 1	Spring 1	Spring 1	Spring 1	Spring 1	Spring 1
Jungle Dance	Space Dance	Jungle Dance	Basketball KS2 Y3-4	Gymnastics	Quicksticks	Gymnastics
Jungle Dance	Space Dance	Jungle Dance	Basketball KS2 Y3-4	Greatest Showman	Tag Rugby	Basketball KS2 Y5-6
Spring 2	Spring 2	Spring 2	Spring 2	Spring 2	Spring 2	Spring 2
Gymnastics	Ball Skills	Tennis	Kwik Cricket	Tag Rugby	Olympic Dance (Yr 5/6)	Dance
Gymnastics	BALL GAMES	Tennis	Kwik Cricket	Tennis	Netball	Tag Rugby
Summer 1	Summer 1	Summer 1	Summer 1	Summer 1	Summer 1	Summer 1
Tennis	Kwik Cricket	Multi Skills & FUNS	Tag Rugby	Athletics	Athletics	190%
	Kwik Cricket	Multi Skills & FUNS		Netball	Kwik Cricket	Kwik Cricket
Summer 2	Summer 2	Summer 2	Summer 2	Summer 2	Summer 2	Summer 2
Athletics	Athletics	Athletics	Athletics	Rounders		Rounders Yr 5/6
	Athletics	Athletics	Rounders	Basketball KS2 Y3-4	Rounders Yr 5/6	Athletics



P

ROGRESSION OF KEY SKILLS

Multi-Skills

Early Years

Experiment with different ways of balancing

Experiment with different ways of moving (agility)

Experiment with different ways of moving ball with different body parts (co-ordination)

Working with friends in a team-taking turns





Year

ance on lines with control and use equipment to balance on various parts of the bod

Changing direction with some control (agility)

Co-ordinating body whilst beginning to move with equipment

Co-operate, compete and challenge themselves as a team in various games

rear 2

Balance on low equipment with good control

Changing direction quickly with good balance and control (agility)

co-ordinating body whilst beginning to move at different speeds with various equipment

Complete challenges as a team in various running/obstacle games and working to improve performance





Year 3

Balancing on various body parts while moving

Agility focus -changing direction at speed

Co-ordinate body to perform a combination of movements

Complete a variety of fitness tests successfully and achieve a personal best

Year 4

Balancing confidently using various equipment and body parts

Agility focus - changing direction at speed with good technique

Co-ordinate body efficiently to perform a combination of movements or actions

Complete a variety of fitness tests confidently and achieve a number of personal bests





Year 5

n combination with different skills, can balance equipment while moving and co-ordinating another action

Agility focus - change direction quickly and efficiently with equipment

Agility focus - change direction quickly and efficiently with equipmen

Test and measure balance, agility and co-ordination confidently and accurately. Can compare their performances with previous ones and strive to achieve a personal best

Year 6

Balance equipment on various body parts whilst moving or co-ordinating another body actions accurately Agility focus – can change direction at speed with balance and control whilst using various equipment

Do-ordinate using both sides of the body with fluency to perform a combination of movements or actions

Complete each test with fluency and accurately measure and record. Evaluate previous performance levels and demonstrate improvements to achieve their personal best







Dance

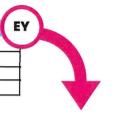
Early Years

Moving in time to happy and sad music

Experiment with different ways of moving

Experiment with actions at different levels

Moving around as different characters or animals to the music





Year

Listen to the music and begin to move in time to it

Perform basic dance movements

Perform dance movements showing some levels

Perform basic dance travelling movements e.g. stepping, skipping, jumping

Perform simple dance moves with some control

Year :

Move in time to the music showing some expression

Perform dance movements with control

erform dance movements showing a variety of levels

Perform dance movements showing travelling in different directions e.g. sliding, turning, gesturing

Remember simple dance steps, perform with control in time to the music





Year 3

Collaborate to make a dance warm up

Use a stimulus to create a dance

Dance in unison with a partner

Perform in canon with a group

Use some different levels and pathways

Year 4

Cooperate to make a dance warm up and take on a leadership role

Respond imaginatively to a stimulus

Dance in unison with a partner/group performing a range of movement patterns

Perform in canon showing a range of movement patterns

Perform a variety of levels and pathways in a dancel





Year

Co-operate and collaborate to create a warm up displaying a variety of movement patterns

Translate ideas from a stimulus showing control and fluency

Dance in unison in a group keeping in time with each other

Dance in canon showing good timing

Perform using a variety of levels and using the space

Year 6

Co-operate, communicate and collaborate with a group to make up a warm up with good rhythm and timing

Translate ideas from a stimulus into movement showing expression, precision, control and fluency

Dance in unison in a group showing good timing, energy and strength

Dance in canon in a group showing good timing, energy and strength

Use levels, travelling and space with timing and musicality







Gymnastics

arly Years

Can experiment with different shapes

Experiment with different jumps

Experiment with different ways of rolling in small shape

Experiment with balancing on different body parts

Moving along the floor in different ways like aliens sliding, rolling, stretching etc

Show a start shape, middle and finishing shape (beginning of a sequence)

Moving on and off apparatus safely



EY



Year 1

Can perform various shapes

Perform basic jump (straight jump, Star jump

Perform a tuck rock and a tuck roll and rocket roll with pointed toes

Perform a simple balance holding for 3 seconds

Perform a bunny hop-hands first then feet

Perform a basic sequence (roll, jump and roll)

Moving on and off apparatus with control

lear 2

Can perform shapes with a strong body and control

Perform jumps (straight, star, tuck jump) with control and a strong body

Perform a tuck rock, tuck roll, forward roll and dish/arch roll

Perform a balance on one or more parts of body

Perform a bunny hop - hands flat with straight arms

Perform a sequence on apparatus- (roll, jump and balance)

Moving on and off apparatus with strong body and control





Year

Can perform a variety of shapes with good control

Perform a straight jump with a half turn

Perform a Teddy bear roll

Perform Point and Patch balances

Perform a bunny hop across a mat run and onto/across low benches and apparatus

Perform a short sequence on mats (using levels directions control)

Hopscotch on throw down feet- introduction to hurdle step onto apparatus

Year 4

Can perform a variety of shapes with good control when performing various skills

Perform various jumps and develop travelling across the mat

Teddy bear roll with a partner/group in sequence with pointed toes

Perform matching and mirroring balance routines on apparatus

Perform a bunny hop onto a variety of apparatus with control

Perform a short sequence on mats and apparatus showing levels, unison, and pointed toes

Hopscotch across the floor to develop hurdle step onto low apparatus





Year 5

an perform complex shapes with control and some flexibility

Perform more complex jumps, tuck, pike and a scissor kick

Perform a T-ro

Perform symmetrical and asymmetrical balances

Perform a 'squat on and squat off' on various apparatus

Link skills to create a sequence with Fluency. Co-operate, communicate and collaborate with others

To perform a hurdle step on the floor/springboard

Cartwheel on the floor using various apparatus

Year 6

Can perform complex shapes when performing Sequences and skills with flexibility

Perform more complex jumps and travelling on and off apparatus, tuck, pike and leaps scissor kick and cat lea

Side star roll, T-roll (with pointed toes), backwards roll

Perform various balances counter balance and counter tension

Perform a 'squat on and squat off 'apparatus with a run up (with or without a spring board)

Compete in teams to win points with sequences and a vault competition

Perform a hurdle step on the floor/springboard and onto apparatus

Inverted skills shoulder stand, cartwheel, teddy bear roll, head stand, handstand







Tennis

Throw and catch to self with a soft ball and to bounce catch to self

Balance an object e.g. beanbag on racket

Hand eye co-ordination passing ball to a partner

Move the ball on floor with hand in a variety of ways

Push ball with throw down strips to develop hand eye co-ordination





Throwing and catching a small, ball improving control-bounce catch to self/partner

Racket familiarisation-moving ball with racket in forehand/backhand position

Introduce modified games - eg hand tennis

Small-sided adapted games. Begin to develop tactics in the adapted games

Throw and catch from one hand to the other and bounce catch into a target with a partner

Balance a ball on racket with control

Increasing the control tapping ball to a partner (who is catching the ba

Racket familiarisation- moving ball with racket in forehand and backhand position whilst moving

Play a modified game

Develop tactics for beating an opponent





Move body position to catch a ball

Control a ball on racket when moving - varying speed

Hit ball across the floor with forehand/backhand position

Play a modified game using skills e.g forehand

Adapted games, with variations of rules, begin to apply some basic principles

Move with balance and control to catch a ball

Hit/bounce ball on racket when moving

Hit ball in forehand/ backhand position with drop feed

Play a game communicating as a team

Play adapted games, Children encouraged to think of tactics





Move to hit a ball with some control

lit/bounce a ball with control when moving at different speeds

nally with underarm/overarm throwing into target/game. Begin to use with racket to serve into a target

Moving into position to hit a ball with forehand/backhand in skills practice and game

Communicate and collaborate as a pair to beat opponents

Developing tactics e.g working as a team, supporting each other, communicating

love in a variety of directions (using footwork) when hitting a ball

-lit/bounce ball to a partner with control

Keep on toes using quick feet to hit a ball in game in forehand/backhand position

Use techniques learned and apply in a game situation.

In Pairs, discuss tactics of attacking and defending in tennis (communicate and collaborate)





Early Years (progressions through first PE unit/Enjoy-a-ball)

Throw to self, catching a soft ball/balloon. Experiment with rolling the ball, throw and catch to self and to a partner (hand-eye co-ordination).

Maying around a spot / great experimenting with different ways of moving (footwork) as a lumping hopping strapping.

Moving around, changing direction and negotiating space

Follow a partner to steal their bib

Experiment with different ways of shooting/placing an object into/on a target or hoop

Introducing fun games e.g. Player in the middle, defending hoops (beginnings of attacking, defending)

Introducing basic rules e.g. areas of play, how you become out, how you can score points. This becomes the first initial steps of following rules in games



Year 1 (progressions through ball skills/ball games/Football FUNS/Rugby FUNS)

Catch/receive a ball safely. Pass a ball with some control (using either hands, feet or object)

Introducing footwork e.g. stopping and freezing in adapted games, landing on spots with two feet

Move into a space in a game, looking to throw/pass the ball to someone in a space

Follow an opponent in a game/adapted game

Scoring in a variety of ways- into hoops, goals or targets

Begin to develop tactics for attacking and defending.

Children begin to learn rules of adapted games. They learn that rules are there to keep you safe and encourage fair play.

Year 2 (progressions through ball skills/ball games/Football FUNS/ Rugby FUNS)

Introduce a various passes (hands/feet/object) continuing to develop control of pass

Adapted games - developing thought process of footwork rule e.g. superhero ball e.g. no running with the ball

Move into a space to catch/recieve a ball. Pass the ball to someone in a space

Follow/mark an opponent and trying to win (intercept) the ball

Scoring in a variety of ways and begin to use in a game situation

Develop tactics for attacking and defending

Play adapted games-learning different rules. Encourging fair play and respect



Year 3 (progressions through invasion game units)

Continue to develop control of passing and receiving the ball – beginning to attempt these in a game situation Adapting footwork to suit game being played e.g netball stride stop and jump stop, handball 3 steps

Perform a dodge into get into a space and receive a pass

Marking a player, keeping on the balls of your feet

Shooting adapting technique to to suit game - e.g into hoop/target or goal

Begin to apply some basic principles for attacking & defending – how do they deny space, how can they win back possession Continue to play adapted games and introduce key rules that are sport specific. Apply in a game situation

Year 4 (progressions through invasion game units)

Pass and receive mostly control - begin to select and apply the correct pass

Footwork-be able to change direction quickly, accelerating in a game situation

Attempting various dodges to create space to receive the ball

Marking a player, standing side on, sticking to player

Shooting- focus on bending the knees and place hand under the ball to shoot

Develop tactics - begin to use them in a variety of games- e.g. when and where to move while in, and out of possession

Understand rules of a game. Begin to officiate their own game and become familiar with key terms and vocabulary related to RST



6



Year 5 (progressions through invasion game units

Selecting the correct pass in a game and move into a space

Receive the ball on the move (on the balls of feet) changing direction quickly

Perform different dodges/movements to receive a ball in a space

To defend a player and attempt to intercept a pass

Shooting -Chosing the correct shot for the game

Begin to use attacking and defending, techniques learned in a game situation e.g. positions on the pitch/court e.g formations to either keep possession or win back possession of the bal

In teams, begin to discuss tactics and how to work as a team (communicate and collaborate)

Understand how to apply rules in various invasion games and be able attempt officiating

Year 6 (progressions through invasion game units

Perform a variety of passes with some precision - quickly move into a space to receive another pass

Perform correct footwork in a game - quick feet to turn the correct way to pass the ball

Perform a variety of dodges to move into a space and receive a ball – in a practice and in a game situation Defend a player during a game, intercepting the ball

Shooting- focus on precision and accuracy and attempt to get the rebound if the shot is missed

In a team, discuss tactics and how to win as a team (communicate and collaborate)

In teams discuss tactics and how to work as a team finding strategies to beat their opponents

Understand and apply rules consistently in various invasion games- officiate with confidnce using key vocab and rules





EY





Kwik Cricket

Rolling and stopping a ball, sitting down and standing up

Experiment with throwing and catching to self and to a partner (hand-eye co-ordination)

Pushing a ball away from body with hands

Push ball with throw down strips to develop hand eye co-ordination





Rolling and stopping a ball with one/two hands

Throw and catch a ball with some control

Hit a ball off a tee using various bats

Play a modified game hitting off a tee

Small-sided adapted games. Begin to develop tactics for striking and fielding

Roll and stop a ball with control/accuracy

Throw underarm with some accuracy and catch a ball

Bowl underarm towards a target with control and accur

Begin to hold the bat in correct position and hit a ball off a tee

Play a modified game encouraging teamwork when fielding

Small-sided games using various types of equipment. Develop tactics for striking and fielding





Throw and catch underarm with both hands (in isolation)

owl underarm at a wicket and attempt overarm

Control with a bat (holding it correctly) hitting a ball off a tee and moving

Play a modified game using fielding and batting skills

Adapted games, with variations of rules, begin to apply some basic principles for striking and fielding

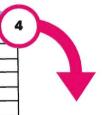
Roll the ball with one hand and stop the ball from different directions using barrier method

Throw and catch under pressure in modified games

Hit a drop fed ball and/or moving ball with a bat

Play a game communicating as a team

Play adapted games, Children encouraged to think of tactics when striking and fielding





Begin to use fielding techniques with throwing and stopping and scooping up the ball

hrowing over/underarm and catching over various distances

Hit a moving ball with control and some distance

Communicate and collaborate as a team to beat an opponent

Developing tactics for striking and fielding e.g working as a team, supporting each other

king correct decisions with the type of throw to use in a modified game. Move body into a position to catch the ver/underarm) at a wicket in a game against a batter with some speed and control to hit the w

In a competitive game begin to tactically hit/place a ball into a space

Use techniques learned and apply in a game situation. Apply basic principles for attacking and defending

In a team, discuss tactics of attacking and defending (communicate and collaborate)







Tag Rugby

Follow a partner to steal their bib - introducing tag games

Move with different objects in their hands

Trying to get around a static player in a coned area

Scoring points with beanbag treasure in a simple hoop invasion game

Fun game getting past the fish (defender) in a small area. Fish (defender) trying to get the tails





Play a simple game of tag and begin to call 'tag' when taking a bib or belt

Hold the ball with two hands

Hand over the Rugby ball sideway

Attempt to get past a defender 1v1

Scoring a try in a modified drill using correct technique—using 2 hands to place ball down

Small-sided adapted games. Begin to develop tactics for attacking and defending

Tag a player when facing your partner - raise hand and call "Tag"

Move with the ball, holding it with hands- chest height

Dodge around a defender in a small area

Scoring a try in an adapted game-focus placing ball down with 2 hands and staying on feet

Small-sided games using various types of equipment. Develop tactics for attacking and defending





Tag another player, face on and keeping body position low to the ground

Move with a ball in their hands using correct position

Move into a space to avoid a defender, through dodging techniques

Beat a defender to score a try in various scoring zones

Adapted games, with variations of rules, begin to apply some basic principles for attacking & defending

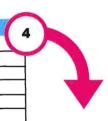
Play a tag game whilst moving at speed, keeping close to an opponent

Move with control in a variety of directions holding the ball in the correct position

Use speed and space to avoid a passive defender

Beat a defender at speed to score a try in an isolated game situation

Play adapted games, Children encouraged to think of tactics when attacking and defending





Tag more than one player using either hand whilst moving

Choose different pathways to move with a ball in hands against an opponent

Pass the ball and move (loop around a teammate)

Introduce looping around your teammate- to try and trick an opponent

Working as a team to score a try-supporting runs in practice

Developing tactics for attacking e.g working as a team, supporting each other

In teams discuss tactics of attacking e.g diagonal line when attacking

In a team, discuss tactics of defending e.g make a wall or flat line as a team when defending

Tag a player using either hand when moving at full speed in a game situation

Dodge around a defender at speed with a ball in hands avoiding being tagged

Looping around your teammate- to try and trick an opponent in game situation

Working together as a team to score a try in a tag rugby game, e.g supporting diagonal runs

Use techniques learned and apply in a game situation. Apply basic principles for attacking and defending

In a team, discuss tactics of attacking and defending (communicate and collaborate)





Mini Muay Thai

arly Years

Basic stance - Developing balance using throw down feet to help with positioning for left and right

Begin different types of strike - developing co-ordination of arms

Upper cut - develop bobbing up and down (bouncing motion)

Knee strike - Balancing on left and right leg

Kicking- developing balance on one leg (left and right side) to be able to kick from the front

Introduce some defensive techniques through a game

Begin to develop co-orination by adding some combinations of strikes together



Year 1

Right and left stance, introduce guard beginning to keep hands up - to protect yourself

Jab - develop co-ordination of jabbing hand at the front

Upper cut (left and right)- dipping body down and standing up

Knee strike- developing control and balance when bringing knee up

Kicking - developing bringing arm down as you kick

Shin check -begin to develop balance to get into shin check defensive position

Develop co-ordination using different combinations of techniques and begin to compete against self

Year 2

In right and left stance, keeping hands up in guard while performing a strike

Jab cross - develop co-ordination of jabbing hand at the front and cross from the rear

Upper cut (left and right) - dipping body down, keeping arm bent when striking

Knee strike (front and rear)- develop balance when performing a strike on both legs

Front and rear kick- bringing same arm down to the side of body as you kick

Shin check -keeping balanced and guard up when in shin check defensive position

Perfom combinations of techniques demonstrating balance and co-ordination. Compete against self





Yea

Can stand in the correct stance keeping chin down and hands up to guard

Jab cross - keeping guard up and balanced

Upper cut and hook (left and right) always keeping one hand in guard position

Knee strike -keeping guard up and balanced

Kicks - flick foot, keeping guard up to protect face

Shin check -keeping control when moving back into stance - ready for next technique

Perform combinations of techniques developing flexiblity, control, balance and strength

Year 4

Can begin to switch stance for each of the strikes- keeping guard up

Jab cross-with control and co-ordination using left and right stance

Perform upper cut and hooks front and rear, keeping guard up

Perform knee strike with control using front and rear-keeping guard up

Kicks - front and rear, being able to reset into stance position

Shin check - improve flexibility of technique - improving the height

Using memory to remember striking combinations







Year 5

Can react and change stance for each strike e.g. hand, knee kick

Jab cross developing speed and accuracy

Perform uppercut and hook- confidently using front and rear technique fluently

Perform knee strikes (front and rear) beginning to improve power- and develop onto a bag/focus mitts

Kicks- develop flexilblity to kick at different levels, using both left and right leg

Defensive - be able use shin check in isolation with control and fluency

Perform and remember a vareity of striking combinations (and create some of their own)

Communicate and collaborate with others and create a Mini Muay Thai session

Vent 6

Can change stance quickly, reacting and adapting for each strike e.g. hand, knee kick

Jab cross (on and off the focus mitts) with power and speed- using left and right hands

Upper cut and hooks - use front and rear as part of combinations and developing speed, power and accuracy

Knee strike (on and off the focus mitts) – with fluency and power

Perform a front and rear kick with control, speed and power

Defensive - be able react using shin check in isolation and combination (using defensively)

Perform a variety of striking combinations with flexiblity, control, balance and strength

Trends and Minister of Strange Combinations with recording to the land another are





Yoga

xperiment with different Yoga poses both static and moving

Begin short relaxation games

Challenge themselves to make up their own animal poses

Listen to the Yoga story and create poses





Perform basic Yoga poses with some balance

Begin to relax the body in rest pose

To try some of the challenge poses e.g. snake pose

Make up a story with some Yoga poses

Relax in rest post and begin to focus on breathing

To perform the challenge poses e.g. Tree pose 2 or 3

Make up a story using all Yoga poses





Sit in lotus pose relax and begin to focus on breathing in and out of nose

Improve on balance to perform swaying tree pose

Collaborate to create a Yoga Fun Facts routine

To perform the challenge pose and swaying tree, with some control and fluency

Collaborate to create a Yoga Fun Facts Routine and teach the routine to others





Perform complex Yoga poses with control, core strength and flexibility

form a variety of poses using breathing techniques and use in relaxation time

Perform the extended poses- e.g. extended cat pose

Collaborate in a group to create a Yoga routine of 7 poses

Perform complex Yoga poses with good core strength, flexibility and balance for longer periods of time on each pose Perform all poses and remembering to use breathing technique when performing them in relaxation time

Perform extended version of cat pose, dog pose and create their own extensions

Collaborate in a group to create a Yoga routine- and create a sequence of moves like Sun Salutation.







Football

xplore stopping a ball with different parts of the body

Experiment kicking the ball with feet to a partner

Move a bean bag/ball on the floor using inside of foot

Fox and rabbits game. Object of the game is to move away from the rabbit onto a spot (finding a space)

Introducing fun games e.g. Player in the middle, defending hoops (beginnings of attacking, defending)



Dribble the ball with the inside of feet -finding a space

Introduce getting the ball off a player- tackling

Begin to understand tactics for attacking and defending

Small sided games 4v4

Stopping a ball with the sole and inside of feet

Pass the ball to a partner P,P,P, Plant, Pass Point to help with accuracule

Dribble the ball with the inside of feet, keeping the ball close to their body- dribble into a space

Improve tackling by using adapted games-introduce intercepting play

Scoring in a variety of ways and begin to use in a game situation

Begin to include some basic tactics for attacking and defending in conditioned games

Play an adapted and conditioned games 5v5.



Control a ball using inside, outside and sole of feet

Pass the ball with inside of feet with accuracy. Pass the ball to someone in a space

Dribble the ball, beginning to turn with some control (inside and outside hook)

Defend making a tackle in isolation (a conditioned game)

Shooting - Kick a stationary ball past a goal keeper

Adapted games, begin to apply some basic principles for attacking & defending in small sided games

Small sided games 6v6

Move body to correct position to stop and control a ball

Pass the ball with inside of feet, whist on the move

Dribble the ball using inside, outside hook and drag back, beginning to accelerate

Defend- moving forward to close down space to tackle in a conditioned game. Intercept a pass

Shooting- Strike a moving ball (past a goal keeper) with some accurac

Encourage children to talk about tactics when attacking and defending

Small sided games - up to 7v7





Dribble the ball using inside, outside hook and drag back beginning to accelerate

Show good body position to defend and press in a 2v2 game

Scoring using top of foot (laces)- aiming for corners of the goal

Begin to use attacking and defending, techniques learned in a game situation

In teams, begin to discuss tactics and how to work as a team (communicate and collaborate)

Move into space to receive the ball and control with either foot in a game

Select the correct pass for various distances in a game situation

Dribble the ball in a game situation around a defender

Communicate with team when defending in a game -making interceptions, cover space

To work as a team to score, shooting from various angles

In a team, discuss tactics and how to win as a team (communicate and collaborate)

Use techniques learned and apply in a game situation. Apply basic principles for attacking and defending

Understanding the positions and rules of the game







Basketball

(progressions through first PE unit/Enjoy-a-ball)

Ball Awareness-moving ball on body

Experiment with moving an object along the floor e.g pushing a balloon

Throw to self, catching a soft ball/balloon. Passing to a partner with different types of balls

Throwing into hoops and targets to score

Run in an area, stop quickly and 'Freeze' (in a game/warm up) -fundamentals to developing footwork

Move around safely in a variety of ways and negotiating space. Follow my leader in pairs

Play adapted games to get past players, with a ball - (while attempting to bounce it)



Year 1 (progressions through ball skills/Ball games)

Experiment with bouncing and dribbling a ball

Catch a soft ball safely, Pass a soft ball from the chest - 'W' shape when passing and receiving

Scoring in superhero basketball - throwing a ball into target (someone's hands/hoop)

Footwork- adapted game, not running with a ball

Move into a space in a game, looking to throw the ball to someone in a space

Follow an opponent in a game/adapted game

Small-sided games 3vB. Begin to develop tactics for attacking and defending.

Ball Awareness-moving ball on the ground with control

Experiment with bouncing and dribbling a ball, beginning to use left and right hands

atch a ball safely. Pass from a short distance to a partner

Scoring in a variety of ways and begin to use these in a game situation

Stopping -with two feet bending at tinees and holding the ball close to body

Follow an opponent and trying to win (intercept) the ball

Small-sided games (Superhero ball Basketball). Develop tactics for attacking and defending



Ball Awareness-moving ball around different parts of the body

Dribbling and bouncing a ball in a variety of ways 'push not pat'

Pass and receive a ball with some control

Scoring into smaller targets

Perform a jump and stride stop in basketball

Dodge in a conditioned game to get into a space, begin to apply some basic principles suitable for attackin

Protecting the ball in an adapted game

Introduce 3v3 mini basketball or an adapted game. Introduce tip off and key rules

Ball Awareness-moving ball around different parts of the body with control

Dribbling and bouncing a ball with control and using either hand

Pass and receive, stepping into the pass (chest and bounce pass)

Scoring into a net/hoop in a small sided 3v3 basketball game

Perform a jump and stride stop with a pivot

Dodging around a player with the ball, focus on dodging into a space

Protecting the ball - using the pivot to protect the ball. Begin to apply basic principles suitable for defending

Introduce 4v4 or adapted game. Begin to use some additional rules e.g double dribble, travelling.



Ball Awareness-copying a partner and moving with the ball

Dribbling the ball, changing direction, and turning, using either hand

Learn the BEEF technique when shooting in isolation and begin to use in a game situation

Dribble the ball and perform the correct footwork when stopping

Offensive play in a conditioned, game, beating your partner when dribbling a ball

Defence techniques- (Gorilla) and begin to use the body to protect the ball in a conditioned game situation

Begin to use techniques learned in a game situation and to have an understanding of key rules

Ball Awareness-copying a partner and keeping control while moving the ball

Dribbling the ball in various directions at speed

Perform a variety of passes within a game with precision and control

Using the BEEF technique in a competitive game situation with some success

Dribble the ball and perform the correct footwork when stopping in a competitive game situation

Offensive play using your team member to screen the ball in combination. Apply basic principles for attacking

To apply defensive techniques in a competitive game situation. Apply basic principles for defending Use techniques learned and apply in a game situation. Children to officiate.









P

ROGRESSION OF KEY SKILLS

Hockey (Quicksticks)

Early Years (progressions through first PE unit/Enjoy-a-ball)

Ball Awareness-moving the ball along the floor using hands

Pushing/Patting the ball to a partner using one hand

Move around safely in a variety of ways and negotiating space

Trying to get the magic ball from another player-holding a throw down strip (magic wand) in hand

Scoring into a target in a variety of ways

Play adapted games- beginning to score into a goal

EY

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Year 1 (progressions through Ball Games, tennis)

Ball Awareness-moving a ball along the floor using a tennis racket

Pushing a ball to a partner using a hand paddle/tennis racket

Begin to move into a space in a 'Hand hockey' game holding throw down strips (in hand)

Hand hockey-beginning to tackle, holding a throw down strip as extension to hand

Introduce scoring into a goal, using various types of equipment

Small-sided adapted games 3v3. Begin to develop tactics for attacking and defending

Year 2 (progressions through Ball games, tennis)

Ball Awareness-moving a ball along the floor with control, using a tennis racket

Pushing a ball to a partner when using a tennis racket, developing control

Pass and begin to move forward into a space in a 'Hand hockey' game, holding a throw down strip (in hand)

Hand Hockey-beginning to anticipate when to tackle, using throw down strips (as hand extension)

Scoring into goals/targets using various types of equipment e.g. tennis racket to hit a ball through cones

Small-sided games using various types of equipment. Develop tactics for attacking and defending





Year 3

Dribble the ball holding the stick in correct position

Pass and receive a ball with some control

Perform a pass and look for a space in an adatped game to recieve the bal

Begin to tackle a player safely- when stationary and moving

Score whilst the ball is stationary. Adapted games to focus on accuarcy

Adapted games, with variations of rules, begin to apply some basic principles for attacking & defending

Year 4

Dribble and stop the ball with control

Pass the ball over a longer distance with accuracy and power

Perform a short pass and begin to move into a space and receive the ball with some control

Tackle a player beginning to use the correct grip and positioning -bend knees, low to the ground.

Develop shooting - at targets/goals. Beginning to score whilst the ball is moving

Play adapted games, Children encouraged to think of tactics when attacking and defending





Year 5

Dribbling the ball in different directions, keeping head up

Pass the ball over a variety of distances with some accuracy and power, in a game situation

Perform a pass with some control, accuracy and with movement into a space

Begin to defend against an opponent in a game situation - tackling and marking

Hit a moving ball with some accuracy and control into a goal

Begin to use techniques learned in a game situation and to have an understanding of key rules

Year 6

Dribble the ball at various speeds-both in isolation and a game situation

Pass the ball over a variety of distances in attacking or defensive situations

Pass and move into a space with accuracy, control and speed (in isolation/game situation)

Begin to defend as an individual and communicate to defend as a team (marking and tackling)

Hit a moving ball into a goal from different angles and sometimes with different levels of power

Use techniques learned and apply in a game situation. Apply basic principles for attacking and defending





Netball

Early Years (progressions through first PE unit/Enjoy-a-ball)

Throw to self, catching a soft ball/balloon

Experiment with rolling the ball, throw and catch to self and to a partner (hand-eye co-ordination)

Moving around, changing direction and negotiating space

Fun games, encouraging throwing and catching different types of ball

Passing with a partner and counting to 5 and 10

Shooting into a target or hoop on the floor

Introducing fun games e.g. Player in the middle, defending hoops (beginnings of attacking, defending)



EY



Year 1 (progressions through ball skills/ball games)

Catch a soft ball safely. Pass a soft ball from the chest - W shape when passing and receiving

Adapted game introducing footwork- no running with the ball

Move into a space in a game, looking to throw the ball to someone in a space

Follow an opponent in a game/adapted game
Scoring in a variety of ways- into hoops and targets

Scotting in a variety of ways- into hoops and targets

Begin to develop tactics for attacking and defending.

Small sided games (super hero ball) 3 v 3

Year 2 (progressions through ball skills/ball games)

Introduce a bounce pass from a short distance to a partner

Adapted games -Feet are stuck when receiving the ball - developing thought process of footwork rule

Move into a space to catch a ball. Pass the ball to someone in a space

Follow an opponent and trying to win (intercept) the ball

Scoring in a variety of ways and begin to use in a game situation

Develop tactics for attacking and defending

Play an adapted super hero netball game.





Yea

Pass and receive a netball safely (chest and bounce pass). Pass the ball in a game within 4 seconds. Perform a stride and jump stop in netball

Perform a dodge in netball to get into a space

Marking a player, keeping on the balls of your feet

Shooting the ball high and bending knees-into hoop/target

Adapted games, begin to apply some basic principles for attacking & defending

Introduce Bee netball (Flier)

Year 4

Pass and receive, stepping into the pass with control (chest, bounce and shoulder pass)

Perform a stride and jump stop with a pivot

Perform two different dodges (Drive and the dodge) creating space to receive the ball

Marking a player, standing side on, sticking to player

Shooting- focus on bending the knees and place hand under the ball to shoot

Encourage children to talk about tactics when attacking and defending

Confidently play Bee netball (Flier) 4v 4





Year !

Selecting the correct pass in a game and move into a space

Receive the ball on the move and perform the correct factwork (jump stap, stride stop and pivot

Perform three different dodges (Drive dodge and double dodge) and receive a ball in a space

To defend a player and attempt to intercept a pass

Shooting into netball posts - Stance, bend knees to gain height, flick wrist for accuracy

Begin to use attacking and defending, techniques learned in a game situation

Begin to understand the positions in a Bee Netball (Stinger) game

In teams, begin to discuss tactics and how to work as a team (communicate and collaborate)

Year 6

Perform a variety of passes with some precision - quickly move into a space to receive another pass

Perform correct footwork in a game - pivoting to turn the correct way to pass the ball

Perform a variety of dodges to move into a space and receive a ball – in a practice and in a game situation

Defend a player during a game, intercepting the ball

Shoot into a netball post, focus on precision and accuracy and attempt to get the rebound if the shot is missed

In a team, discuss tactics and how to win as a team (communicate and collaborate)

Use techniques learned and apply in a game situation. Apply basic principles for attacking and defending

Play Ree Neball (Stinger) - understanding the positions and rules





Handball

Ball Awareness-moving ball on body

Experiment with moving an object along the floor e.g pushing a balloon

Throwing at and into targets e.g. on walls, on benches, cones- to score

Run in an area, stop quickly and 'Freeze' (in a game/warm up) -fundamentals to developing footwork

Move around safely in a variety of ways and negotiating space.

Play adapted games to get past players, with a ball - (while attempting to bounce it)

Year 1 (progressions through ball skills/Ball games)

Il Awareness-moving a ball on the ground

Throwing a ball into a target (through cones) to score

Footwork- adapted game, beginning to introduce taking steps with the ball

Move into a space in a game, looking to throw the ball to someone in a space

Follow an opponent in a game/adapted game

Small-sided games 3vB. Begin to develop tactics for attacking and defending.

Ball Awareness-moving ball on the ground with control

Experiment with bouncing and dribbling a ball, beginning to use left and right hands

Catch a ball safely. Pass from a short distance to a partner

Scoring in a variety of ways and begin to use these in a game situation- introduce scoring into goals

Footwork -experiment with taking 3 steps and passing the ball

Move into a space to catch a ball. Pass the ball to someone in a space

Follow an opponent and trying to win (intercept) the ball

Small-sided games (Mini Handball). Develop tactics for attacking and defending

Year 3 (through handball and basketball)

Dribbling and bouncing a ball in a variety of ways 'push not pat

Scoring a goal (handball simulate e.g through 2 cones) adding a passive Goal keeper

Introduce footwork through warm ups and games-3 steps and pass

Adapted games, begin to apply some basic principles for attacking & defending

Introduce 3v3 mini basketball or an adapted game. Introduce tip off and key rules

Ball Awareness-moving ball around different parts of the body with control

Dribbling and bouncing a ball with control and using either hand

Scoring into a goal, beginning to take 3 steps-adding an active goalkeeper

Bringing in footwork and travelling rules into a game situation Dodging around a player with the ball, focus on dodging into a space

Encourage children to talk about tactics when attacking and defending

Introduce 4v4 or adapted game. Begin to use some additional rules e.g travelling, contact

Ball Awareness-copying a partner and moving with the ball

Introduce a jump shot in isolation and in a game

Using footwork technique (3 steps) in game and shooting

Begin to use techniques learned in a game situation and to have an understanding of key rules

Ball Awareness-copying a partner and keeping control while moving the ball

Use a variety of shooting techniques in a game situation e.g. feint and shoot, jump and shoot, step and shoot Moving with the ball and perform the correct footwork in a competitive game situation

ng around an active defender in a game situation. Apply basic principles for attacking

To apply defensive techniques e.g blocking and marking in a competitive game situation.

Use techniques learned and apply in a game situation. Children to officiate

















P

ROGRESSION OF KEY SKILLS

Rounders

Early Years (progressions through first PE unit/Enjoy-a-ball)

Experiment with different ways of throwing a beanbag, tennis ball over a short distance

experiment with throwing undergrm at targets

Hand eye co-ordination developed through hitting a tennis ball, using throw down strips, hitting a balloon in the air

Rolling the ball to a partner and stopping the ball





Year 1 (progressions through kwik cricket and tennis

Throw underarm and introduce overarm. Throw and catch various size balls

Bowling at various sized targets

Hand eve co-ordination - hitting a ball with a tennis racket along the floor and in the air

Rolling the ball to a partner, stopping it with hands, bending knees and moving to the ball

Begin to develop tactics for adapted striking and fielding games

ear 2 (progressions through kwik cricket and tennis

Throw underarm and begin to improve distance thrown with overarm, and catch a ball with control

Underarm bowl at a various sized targets with control

Hitting the ball with a feed and self feed - to develop hand eye co-ordination

Stopping the ball using one or two hands

Develop tactics for adapted striking and fielding gamesi





Year 3

Throw under/over arm and catch a ball with control and some accuracy

Bowling a ball (between the batters knee and head) from a short distance

Using various equipment to strike the ball with adapted bats e.a tennis racket, rounders bat

Stop the ball using two hands and attempt a long barrier

Adapted games, with variations of rules, begin to apply some basic principles, through striking and fielding

Year 4

Throw under/over arm over varying distances and catch a ball with control and accuracy

Beginning to bowl from the correct bowling distance 7.5 metres

Stepping into the hit when striking the ball with a rounders bat

Long barrier moving into position to scoop up the ball

Play adapted games, Children encouraged to think of tactics when striking and fielding





Year 5

Throw and catch the ball sometimes making the correct decisions in a game situation

Introduce a donkey drop bowl

Begin to hit the ball in different directions

Field the ball using long barrier and attempting the run and scoop

In a team, discuss tactics of striking and fielding

Year 6

Throw and catch, making correct tactical decisions having an impact in a game situation

Use a variety of bowling techniques, beginning to add speed to the underarm bowl

Hit it in a variety of directions and look for space in a game situation

Use the run and scoop and throw to another player on my team

Use techniques learned and apply in a game situation. Apply basic principles for striking and fielding





Dodgeball

Early Years (progressions through first PE unit/Enjoy-a-ball)

Experiment with rolling the ball, throw and catch to self and to a partner (hand eye co-ordination).

Throw to self and to a partner using soft objects e.g. balloon, scarf, soft ball. Catching a balloon/ball

Aiming at a target e.g a tall cone

Jumping over objects in a variety of different ways

Pushing a balloon away with two hands

Move around safely in a variety of ways and negotiating space.



Year 1

olling the ball in different ways through tunnels

Throw a ball to a partner underarm. Throwing and catching with a partner

Aiming at a variety of targets and at different levels

Jumping over a variety of objects at different heights and over a ball in a game situation.

Blocking technique movement – through a game situation – tapping another partner's ball with their own

Adapted games. Begin to develop tactics for attacking and defending.

Year .

Rolling the ball to a partner, increasing the distance of targets to improve accuracy

Throw the ball to a partner underarm- introduce targets. Throwing and catching, having control of the ball

Aiming at a variety of targets, beginning to develop accuracy e.g. through a hoop

Jumping and dodging to avoid being hit by a ball

Protecting a specific player in a gamell

Small-sided adapted dodgeball games. Develop tactics for attacking and defending





Year 3

Throw the ball in different ways e.g grip and claw

Catching the ball in a variety of ways and getting into 'Ready Position'

Aiming at the opposition (below the waist) in a variety of directions, using an underarm throw

Begin to develop different ways to dodge the ball in isolation and replicate in a game situation

Experiment with different ways of blocking

Adapted games, begin to apply some basic principles for attacking & defending

Year 4

Throw the ball in different ways e.g grip and claw with control

Catching the ball in a variety of ways and at various distances - moving towards the ball

Aiming and improving the accuracy of throwing distance

Begin to develop footwork to dodge and avoid being hit by the ball.

Blocking the ball in a variety of ways and beginning to protect other players

Encourage children to talk about tactics when attacking and defending





Year 5

Throwing the ball overarm and underarm in a variety of directions wth control and some speed

Catching the ball at different levels within a game situation

Aiming at the opposition with some precision and contro

Dodging in a variety of ways in a game situation. Duck, jump, moving sideways with control and good reactions

Blocking the ball from a variety of directions and protecting other players in an adapted game

Begin to use techniques learned in a game situation and to have an understanding of key rules

Voor

Throwing the ball in a game with precision, control and speed

Identify catching opportunities to claim a catch in a game

Aiming at the opposition, below the shoulder, using a variety of throwing techniques

Dodging in a game, reacting quickly and communicating tactics to teammates to dodge

Blocking the ball and attempting to get a teammate to catch it in a game situation

To apply defensive techniques e.g blocking and marking in a competitive game situation. Use techniques learned and apply in a game situation. Children to officiate.

